

# Számítógépes számelmélet

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Ezek a programok csak szemléltetésre szolgálnak

- ▶ 1. A prímek eloszlása, szitálás
- ▶ 2. Egyszerű faktorizálási módszerek
- ▶ 3. Egyszerű prímtesztelési módszerek
- ▶ 4. Lucas-sorozatok
- ▶ 5. Alkalmazások
- ▶ 6. Számok és polinomok
- ▶ 7. Gyors Fourier-transzformáció
- ▶ 8. Elliptikus függvények
- ▼ 9. Számolás elliptikus görbéken

```
[ > restart;
```

## ▼ 9.1. Elliptikus görbék.

```
> #  
# This routine randomly choose an elliptic "curve" modulo n,  
# where gcd(n,6)=1. The coordinates x,y are chosen  
# randomly, the parameter a too, and b is calculated.  
# The list [x,y,a,b] is given back or a divisor d of n.  
#  
  
ellrand:=proc(n) local x,y,a,b,r,d,f;  
r:=rand(n); d:=0;  
while d=0 do  
  x:=r(n); y:=r(n); a:=r(n); b:=y^2-x^3-a*x mod n;
```

```

    d:=4*a^3+27*b^2 mod n; gcd(d,n);
od;
if %<n and %>1 then return % fi;
[x,y,a,b]; end;
ellrand:=proc(n)
    local x, y, a, b, r, d, f;
    r:=rand(n);
    d:=0;
    while d = 0 do
        x:=r(n);
        y:=r(n);
        a:=r(n);
        b:=mod(y^2 - x^3 - a*x, n);
        d:=mod(4*a^3 + 27*b^2, n);
        gcd(d, n)
    end do;
    if % < n and 1 < % then
        return %
    end if;
    [x, y, a, b]
end proc

```

(9.1.1)

```

> ellrand(97); ellrand(97); ellrand(97); ellrand(97); ellrand
(97);

```

[5, 58, 43, 17]

[37, 68, 26, 54]

[95, 16, 89, 54]

[33, 17, 51, 14]

[55, 42, 82, 47]

(9.1.2)

## ▼ 9.2. Hasse t etele.

```

> #
# This brute force procedure calculate the number of points
# on an elliptic curve modulo p>3, a prime. The curve
# parameters are a, b.
#

```

```

ellcount:=proc(a,b,p) local x,c;
c:=1;
for x from 0 to p-1 do c:=c+numtheory[jacobi](x^3+a*x+b,p)+1;
od;
c; end;
ellcount:=proc(a, b, p)

```

(9.2.1)

```

local x, c;
c:= 1;
for x from 0 to p - 1 do
    c:= c + numtheory[jacobi](x^3 + a*x + b, p) + 1
end do;
c
end proc

```

```

> ellrand(97); ellcount(%[3], %[4], 97);
ellrand(97); ellcount(%[3], %[4], 97);
ellrand(97); ellcount(%[3], %[4], 97);
ellrand(97); ellcount(%[3], %[4], 97);
ellrand(97); ellcount(%[3], %[4], 97);
                    [59, 92, 13, 4]
                    88
                    [49, 46, 7, 39]
                    115
                    [45, 43, 8, 89]
                    112
                    [76, 58, 15, 39]
                    105
                    [0, 69, 76, 8]
                    97

```

(9.2.2)

### ▼ 9.3. Gyakorlat.

```

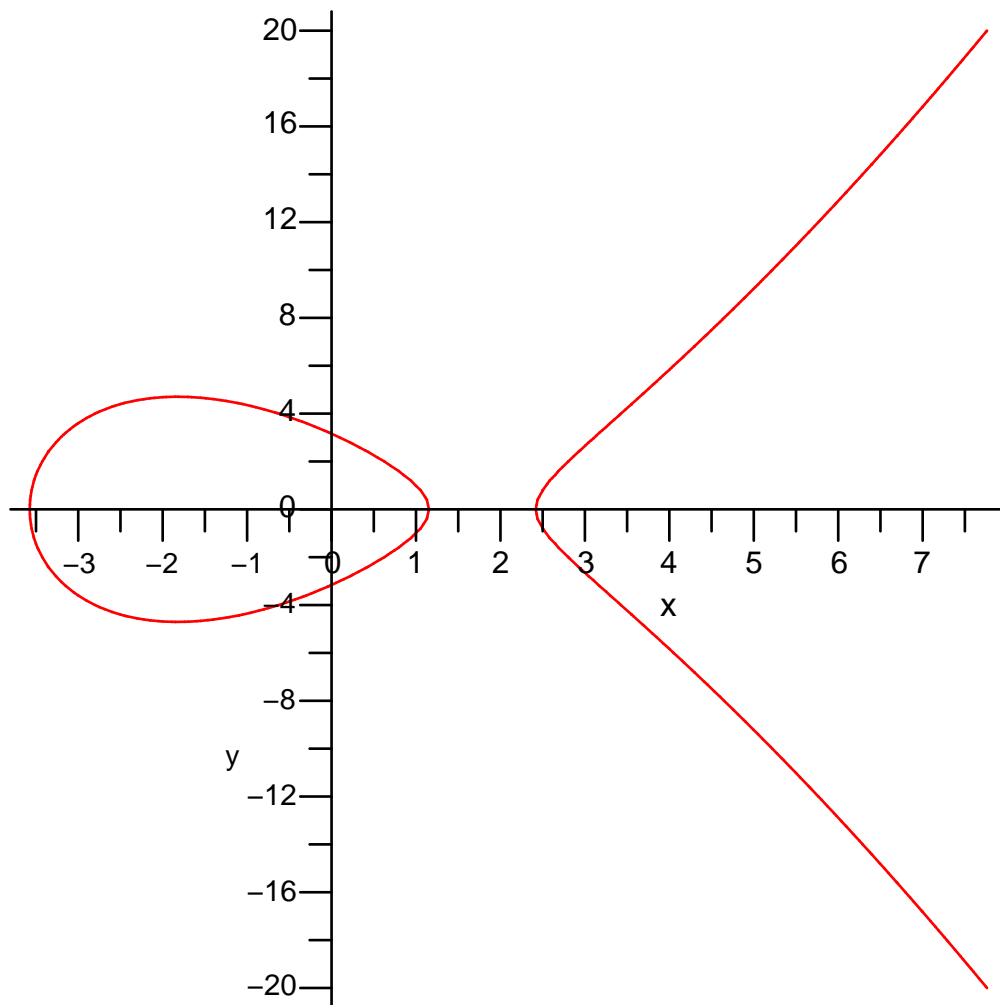
> with(plots);
[Interactive, animate, animate3d, animatecurve, arrow, changecoords,
  complexplot, complexplot3d, conformal, conformal3d, contourplot,
  contourplot3d, coordplot, coordplot3d, cylinderplot, densityplot,
  display, display3d, fieldplot, fieldplot3d, gradplot, gradplot3d,
  graphplot3d, implicitplot, implicitplot3d, inequal, interactive,

```

(9.3.1)

*interactiveparams, listcontplot, listcontplot3d, listdensityplot, listplot, listplot3d, loglogplot, logplot, matrixplot, multiple, odeplot, pareto, plotcompare, pointplot, pointplot3d, polarplot, polygonplot, polygonplot3d, polyhedra\_supported, polyhedraplot, replot, rootlocus, semilogplot, setoptions, setoptions3d, spacecurve, sparsematrixplot, sphereplot, surfdata, textplot, textplot3d, tubeplot]*

```
> implicitplot(y^2=x^3-10*x+10,x=-5..10,y=-20..20,numpoints=10000);
```



## ▼ 9.4. Gyakorlat.

```
> #  
# Doubling on an elliptic "curve" modulo n, where gcd(n,6)=1.  
# P is the point to double and a, b are the parameters.  
# The return value is the double of the point P or  
# a divisor d of n.
```

```

#
e1ldou:=proc(P,a,b,n) local l,d;
if P[3]=0 then return P fi;
if P[2]=0 then return [0,1,0] fi;
d:=igcdex(2*P[2],n,'1');
if 1<d and d<n then return d fi;
l:=(3*P[1]^2+a)*1 mod n;
l^2-2*P[1] mod n;
[%,1*(P[1]-%) - P[2] mod n,1];
end;
e1ldou:=proc(P, a, b, n)
local l, d;
if P[3] = 0 then
return P
end if;
if P[2] = 0 then
return [0, 1, 0]
end if;
d:= igcdex(2 * P[2], n, '1');
if 1 < d and d < n then
return d
end if;
l:= mod((3 * P[1]^2 + a) * l, n);
mod(l^2 - 2 * P[1], n);
[%, mod(l * (P[1] - %) - P[2], n), 1]
end proc

```

(9.4.1)

```

> #
# Addition on an elliptic "curve" modulo n, where gcd(n,6)=1.
# P and Q are the points to add and a,b are the parameters.
# The return value is the sum of the points or a divisor d of
# n.
#
e1ldou:=proc(P,Q,a,b,n) local l,d;
if P[3]=0 then return Q fi;
if Q[3]=0 then return P fi;
if P=Q then return e1ldou(P,a,b,n) fi;
if P[1]=Q[1] then return [0,1,0] fi;
d:=igcdex(P[1]-Q[1],n,'1');

```

```

if 1<d and d<n then return d fi;
l:=(P[2]-Q[2])*l mod n;
l^2-P[1]-Q[1 mod n;
[%,l*(P[1]-%)-P[2] mod n,1];
end;
elladd:= proc(P, Q, a, b, n) (9.4.2)
  local l, d;
  if P[3] = 0 then
    return Q
  end if;
  if Q[3] = 0 then
    return P
  end if;
  if P = Q then
    return elldou(P, a, b, n)
  end if;
  if P[1] = Q[1] then
    return [0, 1, 0]
  end if;
  d:= igcdex(P[1] - Q[1], n, 'T');
  if 1 < d and d < n then
    return d
  end if;
  l:= mod((P[2] - Q[2])*l, n);
  mod(l^2 - P[1] - Q[1], n);
  [%, mod(l*(P[1] - %) - P[2], n), 1]
end proc
> n:= 97; P:=[59,92,1]; a:=13; b:=4;
   n:= 97
   P:= [59, 92, 1]
   a:= 13
   b:= 4 (9.4.3)
> elldou(P,a,b,n); elldou(%a,b,n); elldou(%a,b,n);
   [80, 60, 1]
   [77, 59, 1]

```

[67, 29, 1] (9.4.4)

```
> elladd(P,P,a,b,n); elladd(%P,a,b,n); elladd(%P,a,b,n);  
elladd(%P,a,b,n);
```

[80, 60, 1]

[67, 68, 1]

[77, 59, 1]

[91, 96, 1]

(9.4.5)

- ▶ 10. Faktorizálás elliptikus görbékkel
- ▶ 11. Prímteszt elliptikus görbékkel
- ▶ 12. Polinomfaktorizálás
- ▶ 13. Az AKS-teszt
- ▶ 14. A szita módszerek alapjai